

Name

Player

Nature / P
 F

Escaping, Climbing, Hiding, Foraging

Born

Age

Home

Fur

Father

Mother

Will P
 F

Resources P
 F

Health P
 F

Circles P
 F

Fate

Persona

Checks

Rank

Cloak

Senior

Mentor

Fighter P
 F

Manipulator P
 F

Healer P
 F

Orator P
 F

Hunter P
 F

Persuader P
 F

Instructor P
 F

P
 F

Pathfinder P
 F

P
 F

Scout P
 F

P
 F

Survivalist P
 F

P
 F

Weather Watch P
 F

P
 F

P
 F

P
 F

P
 F

P
 F

P
 F

P
 F

P
 F

P
 F

Friend

Enemy

Belief
act on Belief to add Fate point; play against Belief to add Persona point

Instinct
play Instinct to add Fate point

Goal
work towards a Goal to add Fate point; accomplish Goal to add Persona point

-wise P D
 F O

-wise P D
 F O

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 F O

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 F O